Date:

Designed by:

Diogenes Storytelling Canvas

1.General Goal

What do you want to achieve with this activity in your context (school/class/or...).

4.Scenario What's the situation	2.Key message related to a stereotype/behaviour What's the most important element related to a stereotype/behaviour you want to underline with the story		5.Main Characters Describe the main characters and their way of thinking/act	-1
6.Challenges What about the adventures of the characters	3.Image (or images) Think about one (or more) symbol/metaphor/image for the Key Message, to help you to describe/share your story with others online		7.Reward What are the most relevant achievements/changes characters could reach	-1
8.Reflections/Critical thinking What are the most relevant points of attention to boost a critical thinking		9.Digital Sharing How the story will be presented (writings/video/drawings/comics) and digital channels to share it		
Designed by: Antonia Colasante - Agenfap				